


























## Comparison Matrix Render Software

		 ARTLANTIS <sup>™</sup> RENDER	 ARTLANTIS <sup>™</sup> STUDIO	
	€ 145,- ex. VAT	€ 500,- ex. VAT	€ 900,- ex. VAT	€ 599,- ex. VAT
<b>Material Options</b>				
<b>Material Library</b> Offers a variety of standard materials				
<b>Gloss</b> Let materials shine				
<b>Reflection</b> Let materials reflect				
<b>Refraction</b> Refraction of light by materials				
<b>Anti-Aliasing</b> No cartels on lines.				
<b>Bump Mapping</b> Grant relief to materials				
<b>Displacement</b> Create varying heights on surfaces.				
<b>Transparency</b> Transparent materials				
<b>Lighting Options</b>				
<b>Radiosity</b> Calculation of light scattering				
<b>Sun Light</b> Lighting by the sun				
<b>Artificial Light</b> Lighting objects with artificial lights				

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<b>Light Planes</b> Let surfaces provide light				
<b>Physical Light</b> Presence of clouds				
<b>Varying sources</b> Choose from multiple light sources				
<b>Shadows</b> Unexposed parts have got shades				
<b>Soft Shadows</b> No hard lines with shades				
<b>HDRI</b> Pick lighting and environment variables from a picture				
<b>Hardware Support</b>				
<b>Multi-Threading</b> Use of multiple processors				
<b>Distributed Rendering</b> Let multiple computers calculate your image(s)				
<b>Visualization Possibilities</b>				
<b>Photorealistic</b> Generate photorealistic images				
<b>Sketch Rendering</b> Generate sketchy images				
<b>Aquarel</b> Generate images in water color				
<b>Site Insertion</b> Insert your model in a picture				

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<b>Depth-of-Field</b> Focus on object				
<b>Fly-Arounds</b> Create fly-arounds with the camera around and inside your model				
<b>Object Library</b> Dress visualizations with objects from the program				
<b>Object Animation</b> Let single objects move independently				
<b>Section Cuts</b> Create section cuts of your model				
<b>Real Time Preview</b> See the result of your changes in a preview window		